Sarian Kemi Mobolade

Character Designer and 2D Rigging Artist

Experience

- **August 2019-Freelance 2D Character Set-up Artist for SmashBits**

  Assisted in the creation of multiple background character rigs for a Magic The Gathering Arena short. Created simple bipedal and half body rigs for the necessary shots for the short.

- **March 2019 - June 2019 -Artist and Animation Intern at SmashBits**

  Worked on multiple animated productions,like Through the Irish Fairy Door, for a 13 week period in house of the SmashBits studio in Henderson, Kentucky. Received hands on training in Adobe Animate creating 2D puppets from start to finish. Worked on storyboards and props for our current productions; taking feedback from my directors to achieve the best result possible.

- **2015 - Present -Freelance Character Designer**

  Working with clients to create logos, character designs and character turnarounds for small productions and general commission work.

- **2017 - Generate 24-hour Design Challenge, The Mill, SCAD Atlanta**

  Worked with a group of five to create storyboards and animation tests while following a scripted scenario. Worked with pre-made 3D assets and environments to produce a thirty second pre-visualization.

Comuter Software

- Adobe After Effects, Adobe Photoshop, Adobe Illustrator, Adobe Animate, Autodesk Maya, Microsoft Office, Storyboard Pro

Professional Skils

Character Design, 2D and 3D Character Animation, 2D Puppet Rigging, Storyboarding

Education

- Savannah College of Art and Design (SCAD), Atlanta, GA
  Bachelor of Fine Arts in Animation I September 2014-June 2018, Cum Laude I GPA:3.54/4.0

Awards & Activities

- **2014-18 I Academic Honors Scholarship**

- **2014-18 I SCAD Achievement Honor Scholarship**

- **2014 I SCAD Hometown Heroes Representative**: Visited my high school alma mater graphic arts class and gave a lecture about being a student at SCAD Atlanta