



Sarian Mobolade

Character Designer and 2D Rigging Artist

<https://www.sarianmoboladeart.com/>

ksmobo@gmail.com

6787645588

Experience

August 2019- Present: Freelance 2D Character Set-up Artist for SmashBits

- Created multiple character puppets with full turnarounds
- Able to quickly produce fully functional puppets in a short time frame
- Worked through technical issues to create puppets of varying complexity

March 2019 - June 2019: Artist and Animation Intern at SmashBits

- Served as the technical artist on multiple animated productions and created 2D rigs, scene planning, storyboards, and breakdowns
- Assembling assets, audio and storyboards in Adobe Animate scenes
- Reduced production time by 2 weeks
- Provided general assistance to directors, head storyboard artist, animation supervisor, and production supervisor
- Co-led colleague training on a new system of layout creation and rig implementation for the studio's production *Through the Irish Fairy Door*
- Researched new tools within Adobe Animate

September 2015 - Present: Freelance Character Designer

- Working with clients to create logos, character designs, character turnarounds and general commission work
- Working from thumbnail drawings to final renders of character design
- Provide quick turnarounds on designs based on client timeline

Computer Software

Adobe After Effects, Adobe Photoshop, Adobe Illustrator, Adobe Animate, Autodesk Maya, Microsoft Office, Storyboard Pro, Harmony

Professional Skills

Character Design, 2D and 3D Character Animation, 2D Puppet Rigging, Storyboarding, Adobe Animate Scene Planning

Education

Savannah College of Art and Design (SCAD), Atlanta, GA

Bachelor of Fine Arts in Animation | September 2014-June 2018, Cum Laude | GPA:3.54/4.0